

# Chapter 5

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## The Cellular Concept

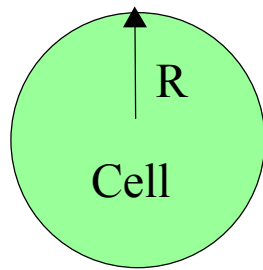


# Outline

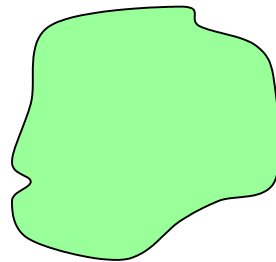
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- Cell Shape
  - Actual cell/Ideal cell
- Signal Strength
- Handoff Region
- Cell Capacity
  - Traffic theory
  - Erlang B and Erlang C
- Cell Structure
- Frequency Reuse
- Reuse Distance
- Cochannel Interference
- Cell Splitting
- Cell Sectoring

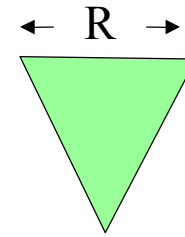
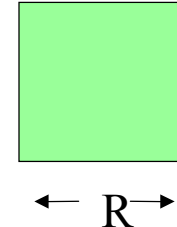
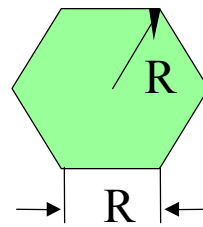
# Cell Shape



(a) Ideal cell

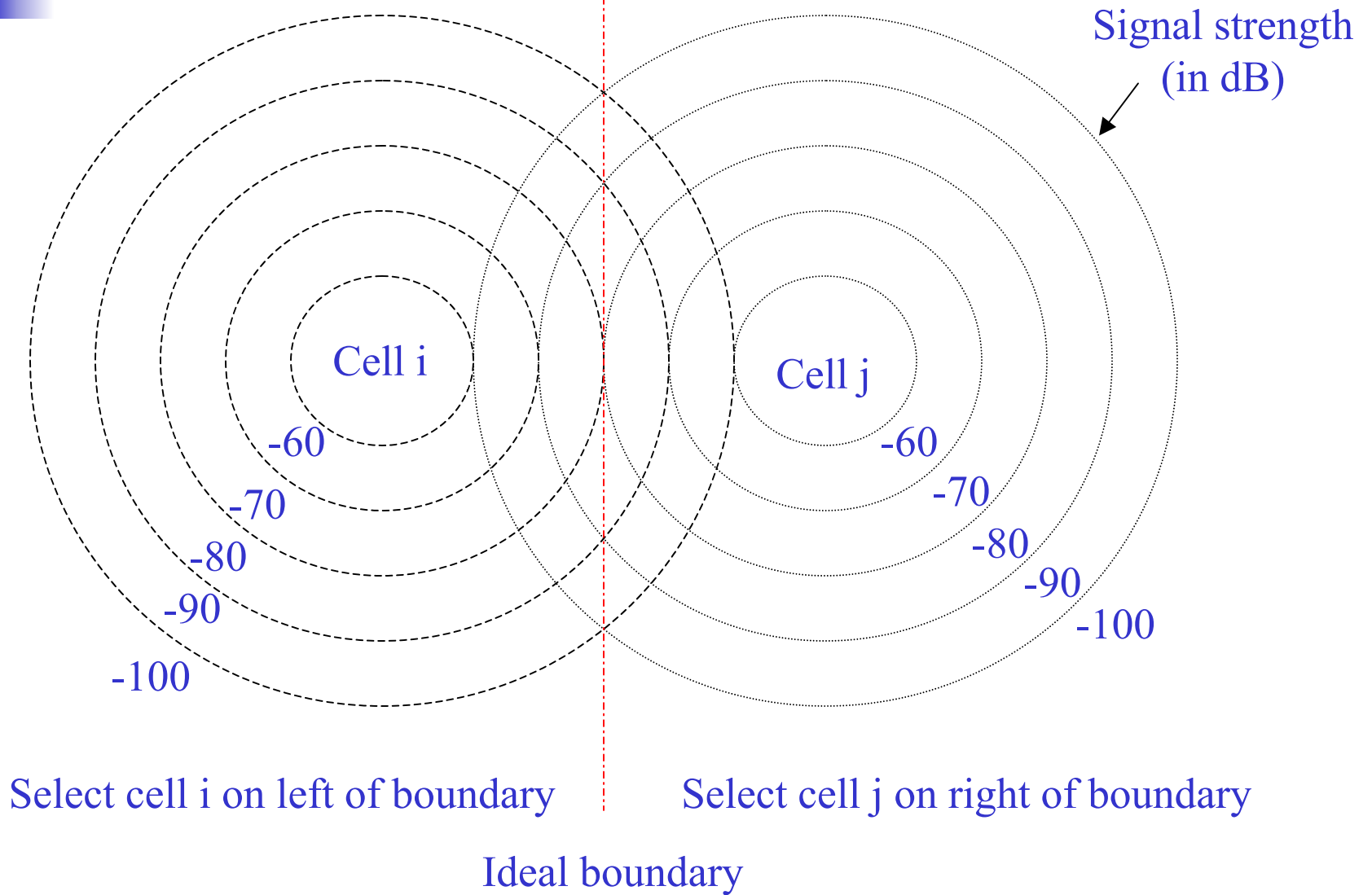


(b) Actual cell

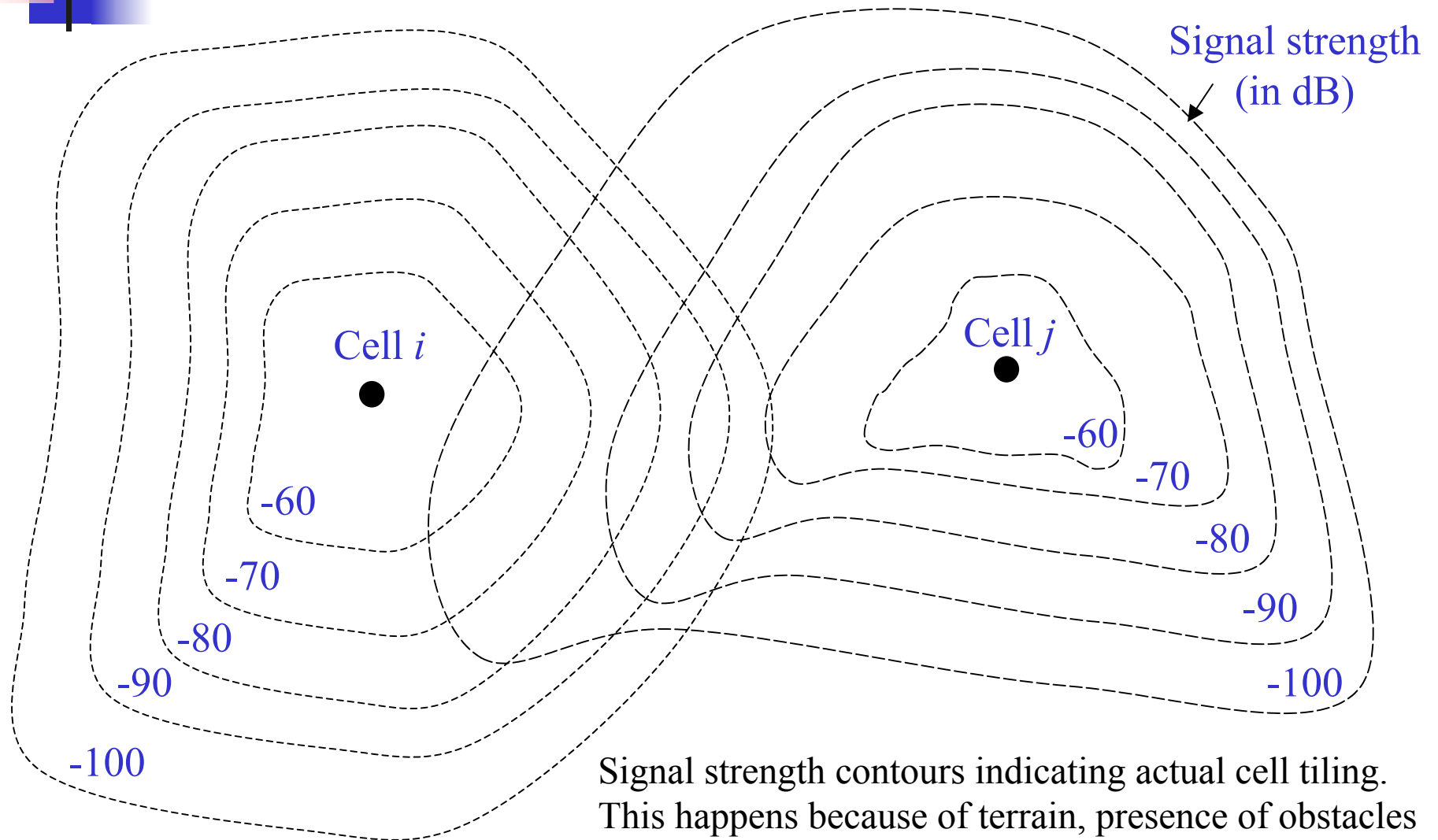


(c) Different cell models

# Signal Strength

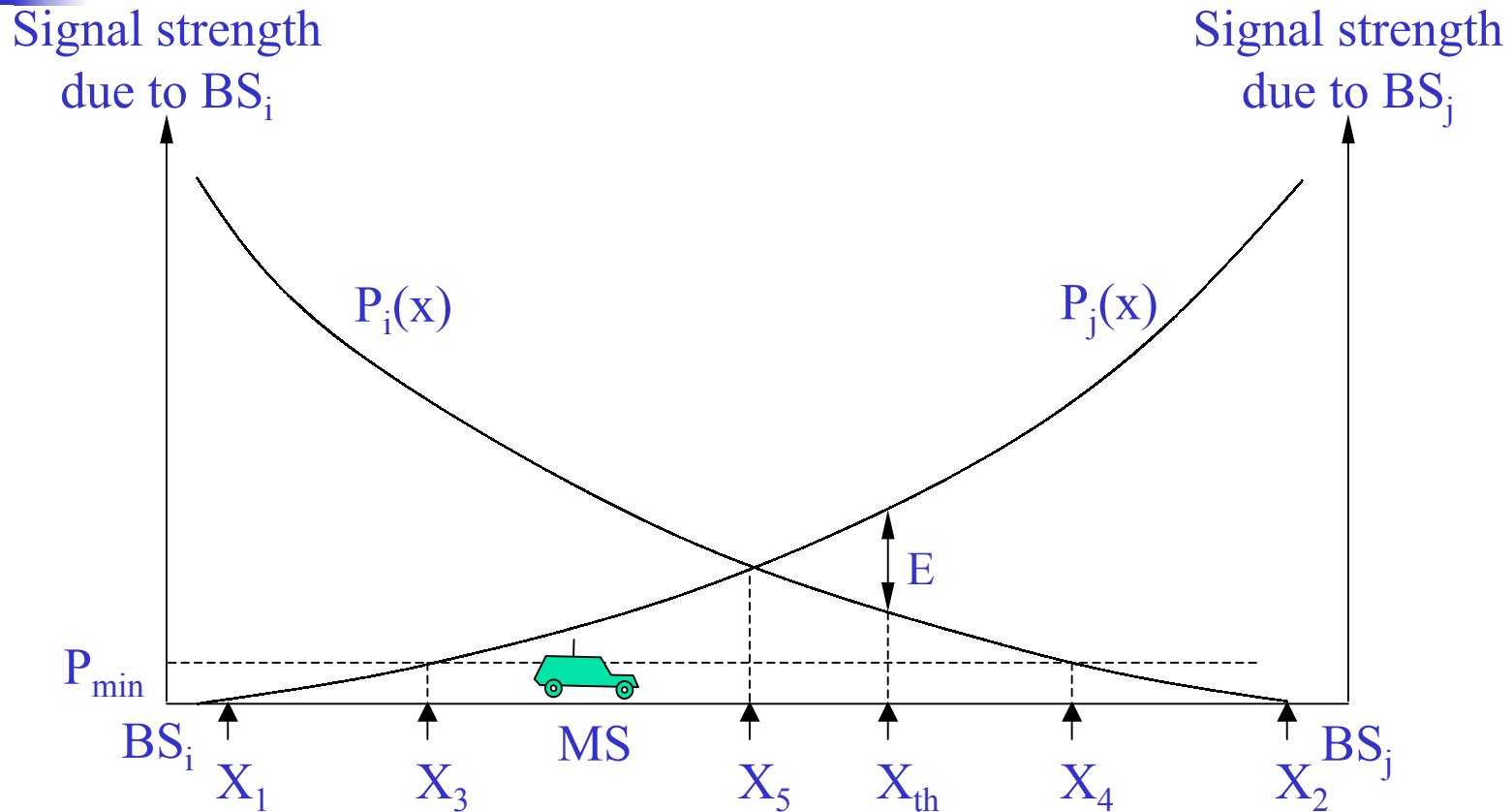


# Signal Strength



Signal strength contours indicating actual cell tiling. This happens because of terrain, presence of obstacles and signal attenuation in the atmosphere.

# Handoff Region



- By looking at the variation of signal strength from either base station it is possible to decide on the optimum area where handoff can take place.



# Cell Capacity

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- Average number of MSs requesting service (Average arrival rate):  $\lambda$
- Average length of time MS requires service (Average holding time):  $T$
- Offered load:  $a = \lambda T$

e.g., in a cell with 100 MSs, on an average 30 requests are generated during an hour, with average holding time  $T=360$  seconds.

Then, arrival rate  $\lambda=30/3600$  requests/sec.

A channel kept busy for one hour is defined as one Erlang (a),  
i.e.,

$$a = \frac{30 \text{ Calls}}{3600 \text{ Sec}} \cdot \frac{360 \text{ Sec}}{\text{call}} = 3 \text{ Erlangs}$$



# Cell Capacity

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- Average arrival rate during a short interval  $t$  is given by  $\lambda t$
- Assuming Poisson distribution of service requests, the probability  $P(n, t)$  for  $n$  calls to arrive in an interval of length  $t$  is given by

$$P(n, t) = \frac{(\lambda t)^n}{n!} e^{-\lambda t}$$

- Assuming  $\mu$  to be the service rate, probability of each call to terminate during interval  $t$  is given by  $\mu t$ .

Thus, probability of a given call requires service for time  $t$  or less is given by

$$S(t) = 1 - e^{-\mu t}$$





# Erlang B and Erlang C

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- Probability of an arriving call being blocked is

$$B(C, a) = \frac{a^C}{C!} \cdot \frac{1}{\sum_{i=1}^C \frac{a^i}{i!}}, \quad \longleftarrow \text{Erlang B formula}$$

where  $C$  is the number of channels in a group.

- Probability of an arriving call being delayed is

$$C(C, a) = \frac{\frac{a^C}{(C-1)!(C-a)}}{\frac{A^C}{(C-1)!(C-a)} + \sum_{i=0}^{C-1} \frac{a^i}{i!}}, \quad \longleftarrow \text{Erlang C formula}$$

where  $C(C, a)$  is the probability of an arriving call being delayed with  $a$  load and  $C$  channels.



# Efficiency (Utilization)

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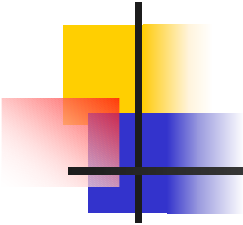
$$\begin{aligned} \text{Efficiency} &= \frac{\text{Traffic nonblocked}}{\text{Capacity}} \\ &= \frac{\text{Erlangs} \times \text{portions of nonrouted traffic}}{\text{Number of trucks (channels)}} \end{aligned}$$

- Example: for previous example, if  $C=2$ ,  
then

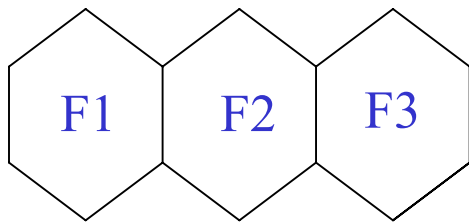
$B(C, a) = 0.6$ , ----- Blocking probability,  
i.e., 60% calls are blocked.

Total number of rerouted calls =  $30 \times 0.6 = 18$

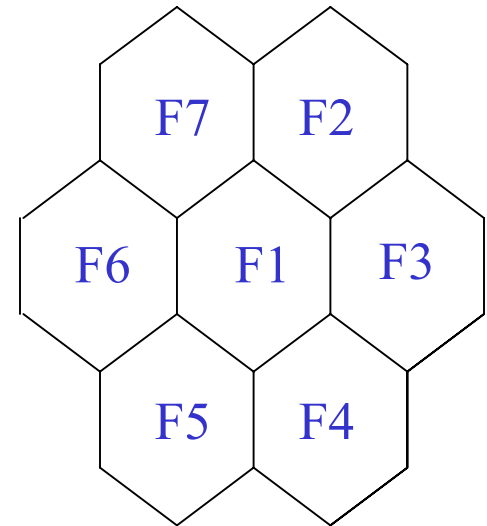
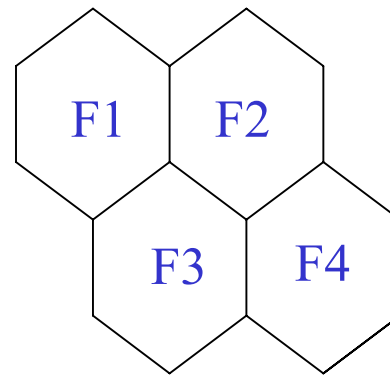
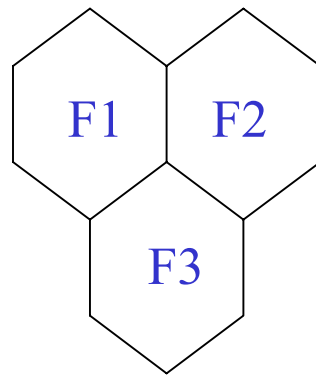
$$\text{Efficiency} = 3(1-0.6)/2 = 0.6$$



# Cell Structure

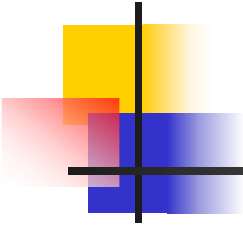


(a) Line Structure

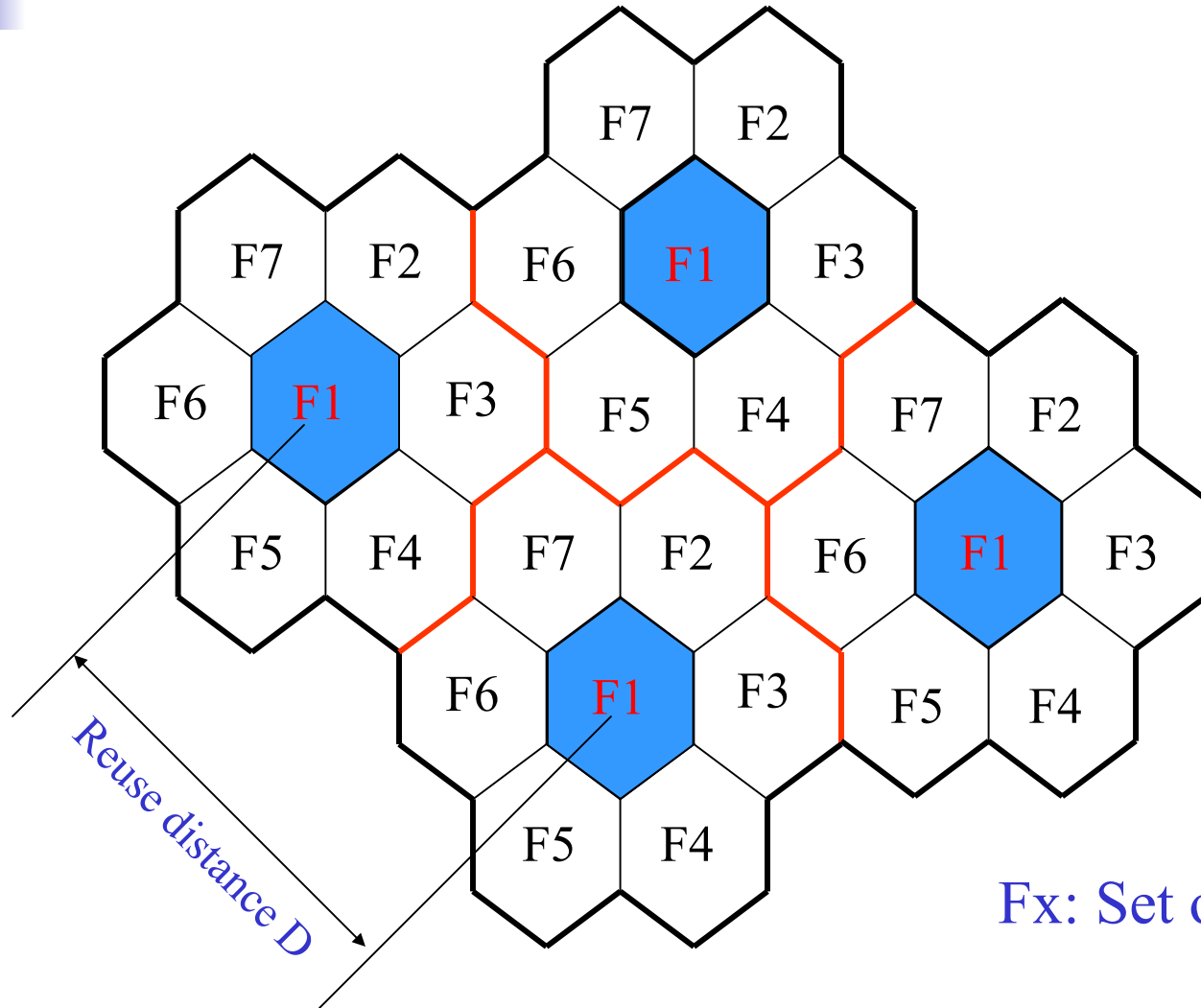


(b) Plan Structure

Note:  $F_x$  is set of frequency, i.e., frequency group.



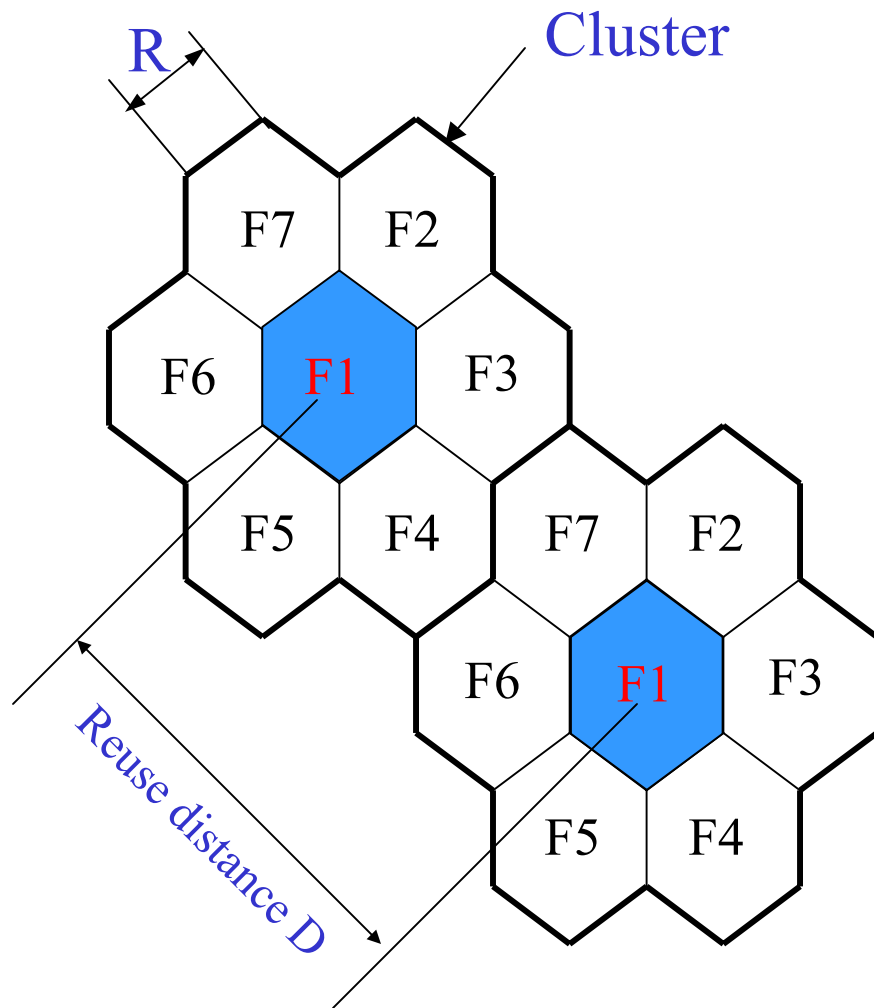
# Frequency Reuse



$F_x$ : Set of frequency

7 cell reuse cluster

# Reuse Distance



- For hexagonal cells, the reuse distance is given by

$$D = \sqrt{3NR}$$

where  $R$  is cell radius and  $N$  is the reuse pattern (the cluster size or the number of cells per cluster).

- Reuse factor is

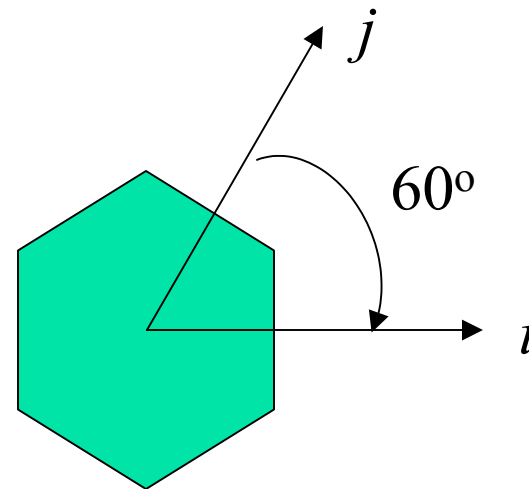
$$\frac{D}{R} = \sqrt{3N}$$

## Reuse Distance (Cont'd)

- The cluster size or the number of cells per cluster is given by

$$N = i^2 + ij + j^2$$

where  $i$  and  $j$  are integers.



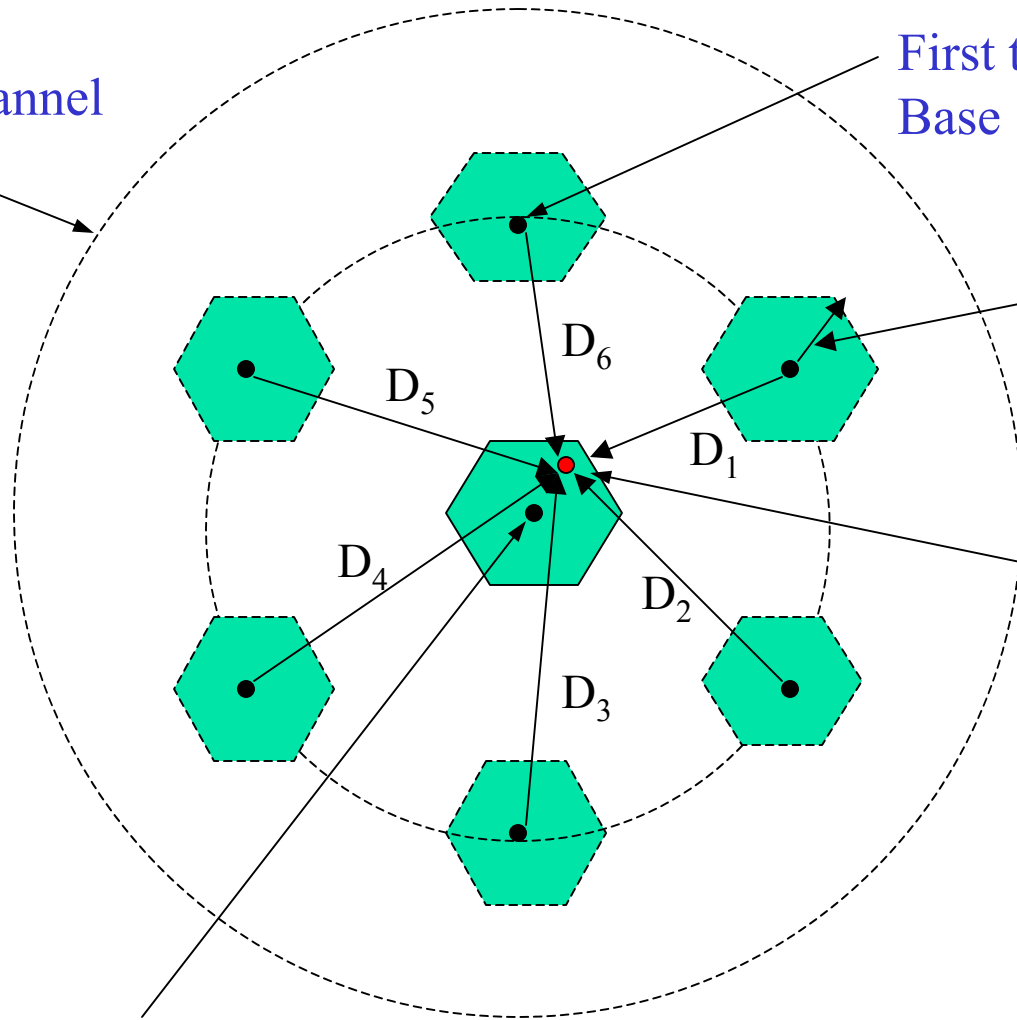
- $N = 1, 3, 4, 7, 9, 12, 13, 16, 19, 21, 28, \dots$ , etc.

The popular value of  $N$  being 4 and 7.

# Cochannel Interference

Second tier cochannel  
Base Station

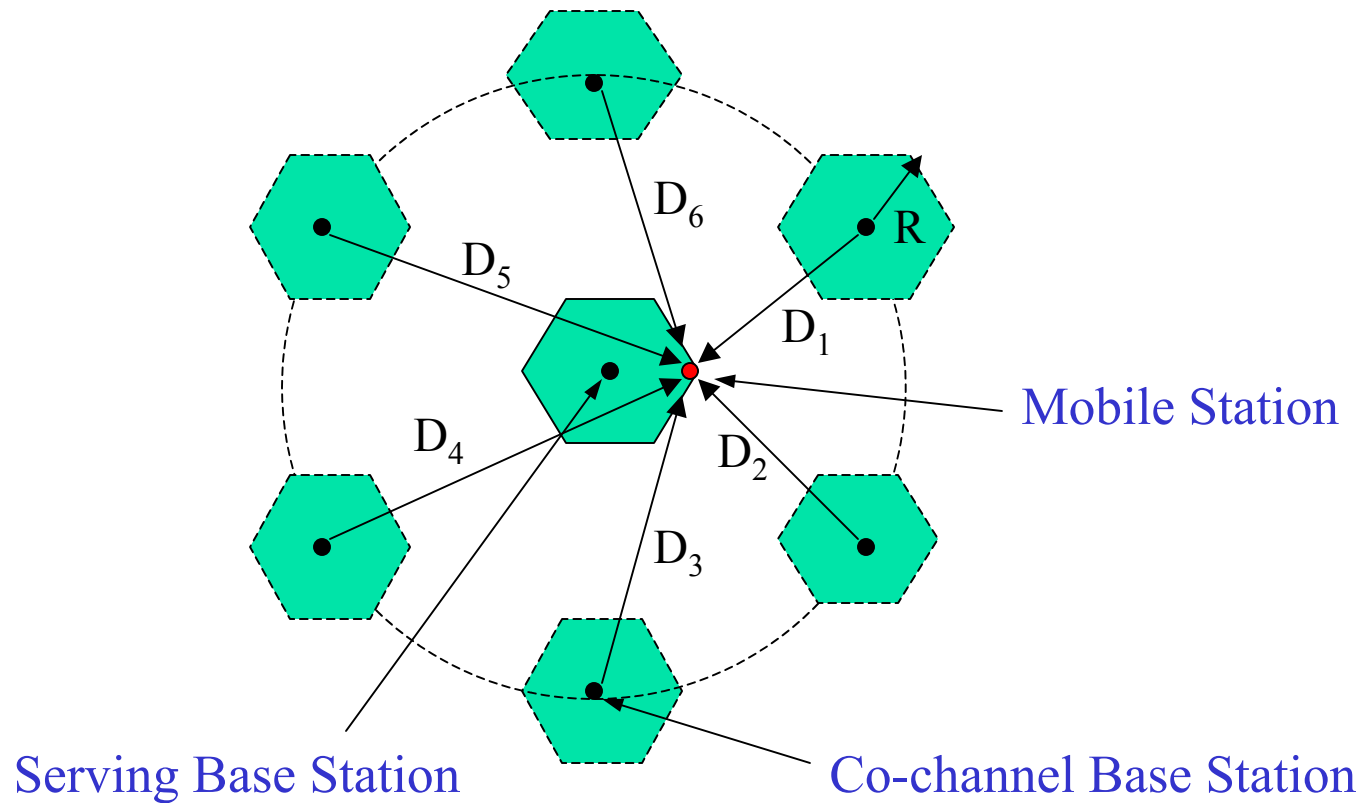
First tier cochannel  
Base Station



Mobile Station

Serving Base Station

# Worst Case of Cochannel Interference







# Cochannel Interference

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- Cochannel interference ratio is given by

$$\frac{C}{I} = \frac{\text{Carrier}}{\text{Interference}} = \frac{C}{\sum_{k=1}^M I_k}$$

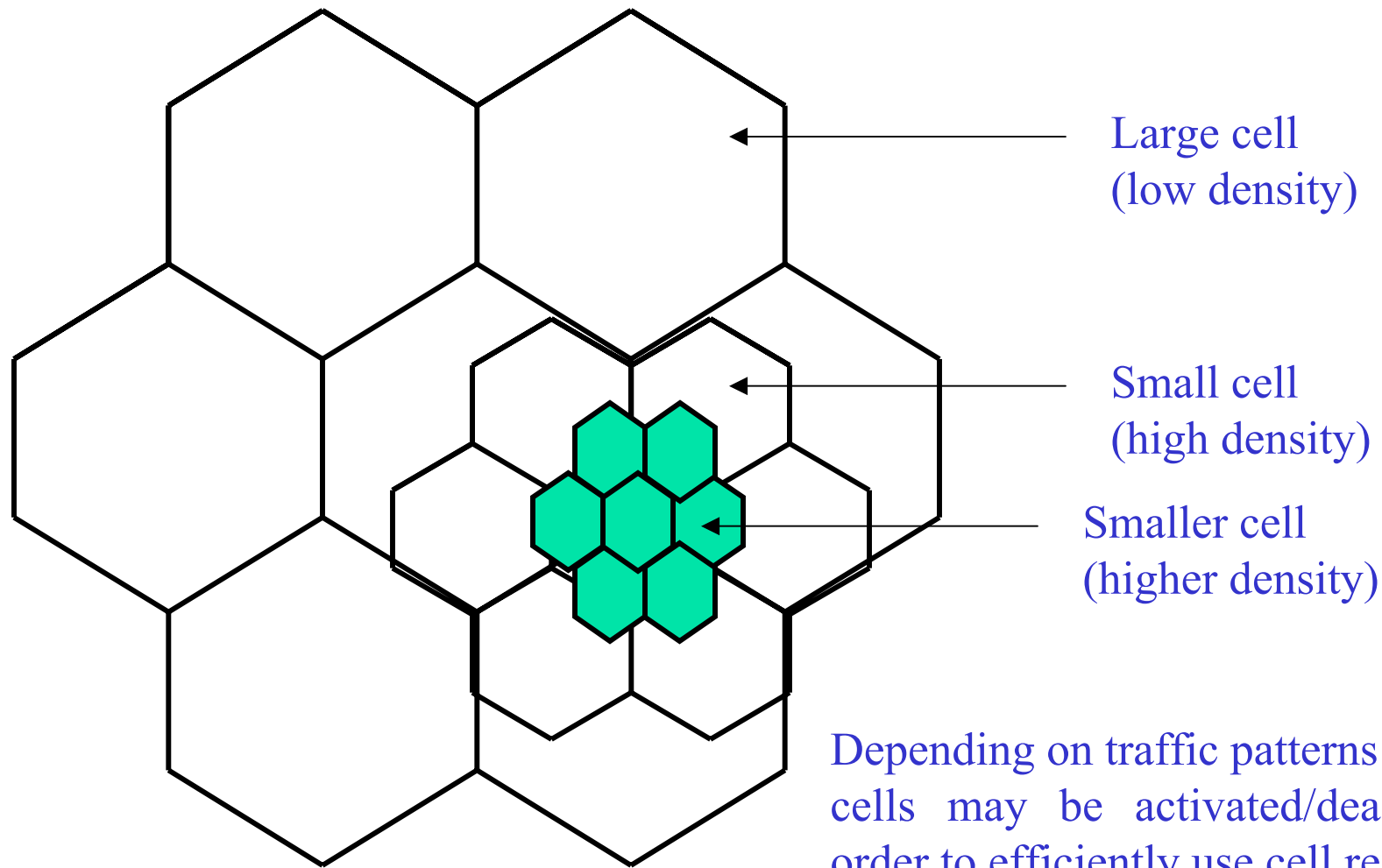
where  $I$  is co-channel interference and  $M$  is the maximum number of co-channel interfering cells.

For  $M = 6$ ,  $C/I$  is given by

$$\frac{C}{I} = \frac{C}{\sum_{k=1}^6 \left( \frac{D_k}{R} \right)^\gamma}$$

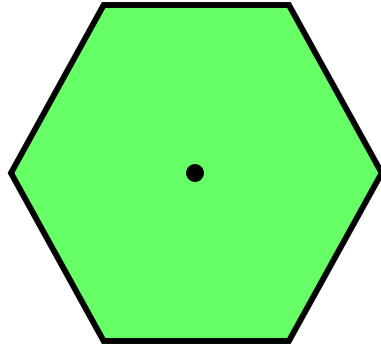
where  $\gamma$  is the propagation path loss slope and  $\gamma = 2 \sim 5$ .

# Cell Splitting

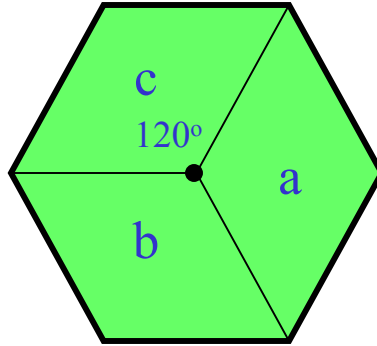


Depending on traffic patterns the smaller cells may be activated/deactivated in order to efficiently use cell resources.

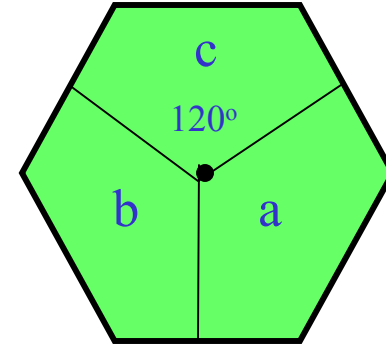
# Cell Sectoring by Antenna Design



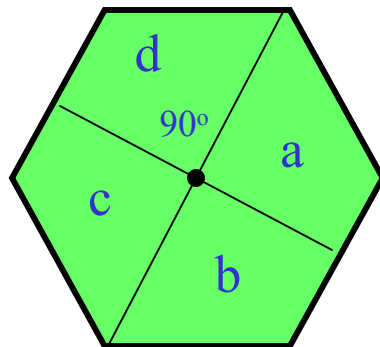
(a). Omni



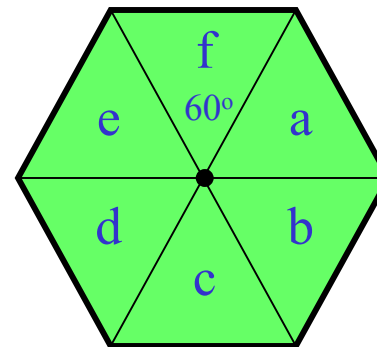
(b). 120° sector



(c). 120° sector (alternate)



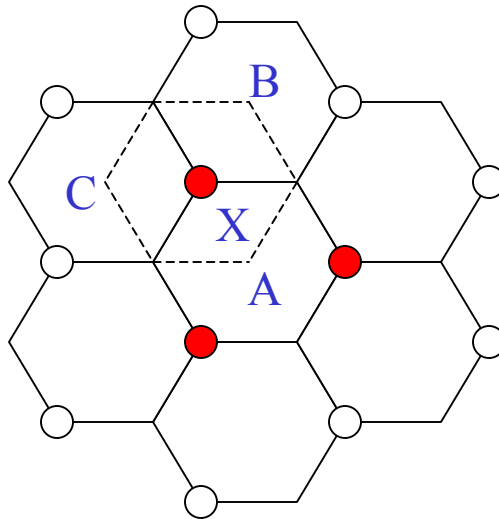
(d). 90° sector



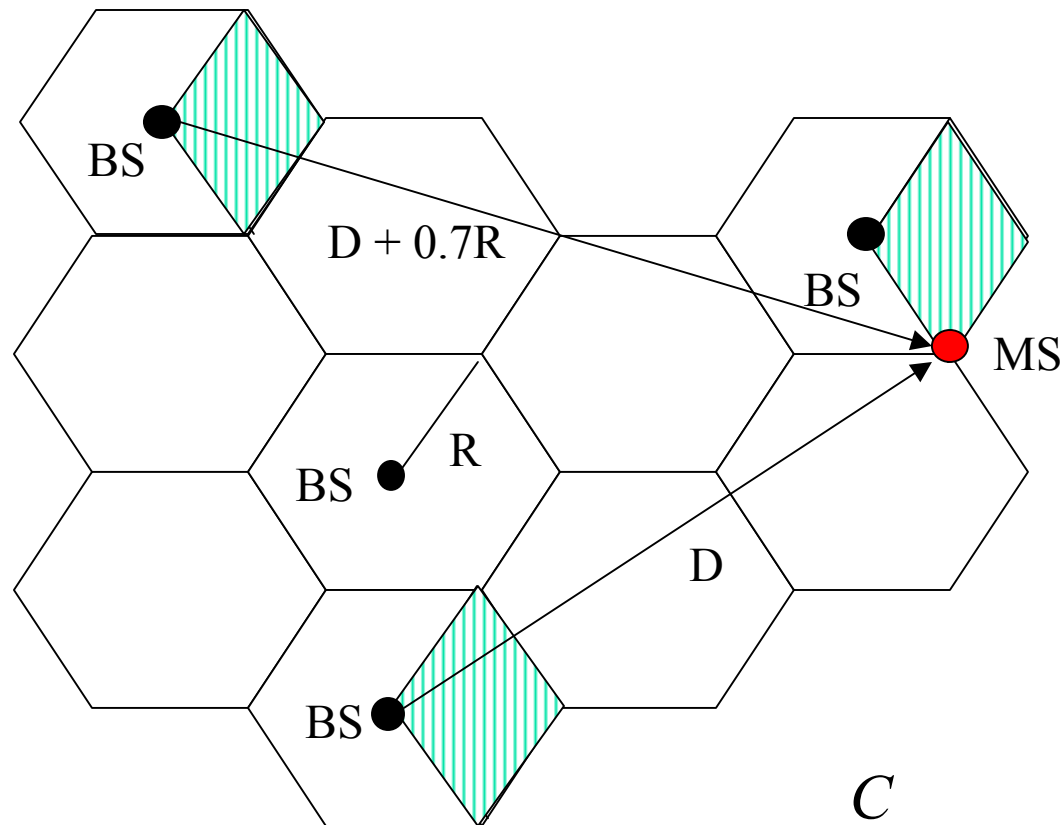
(e). 60° sector

# Cell Sectoring by Antenna Design

- Placing directional transmitters at corners where three adjacent cells meet

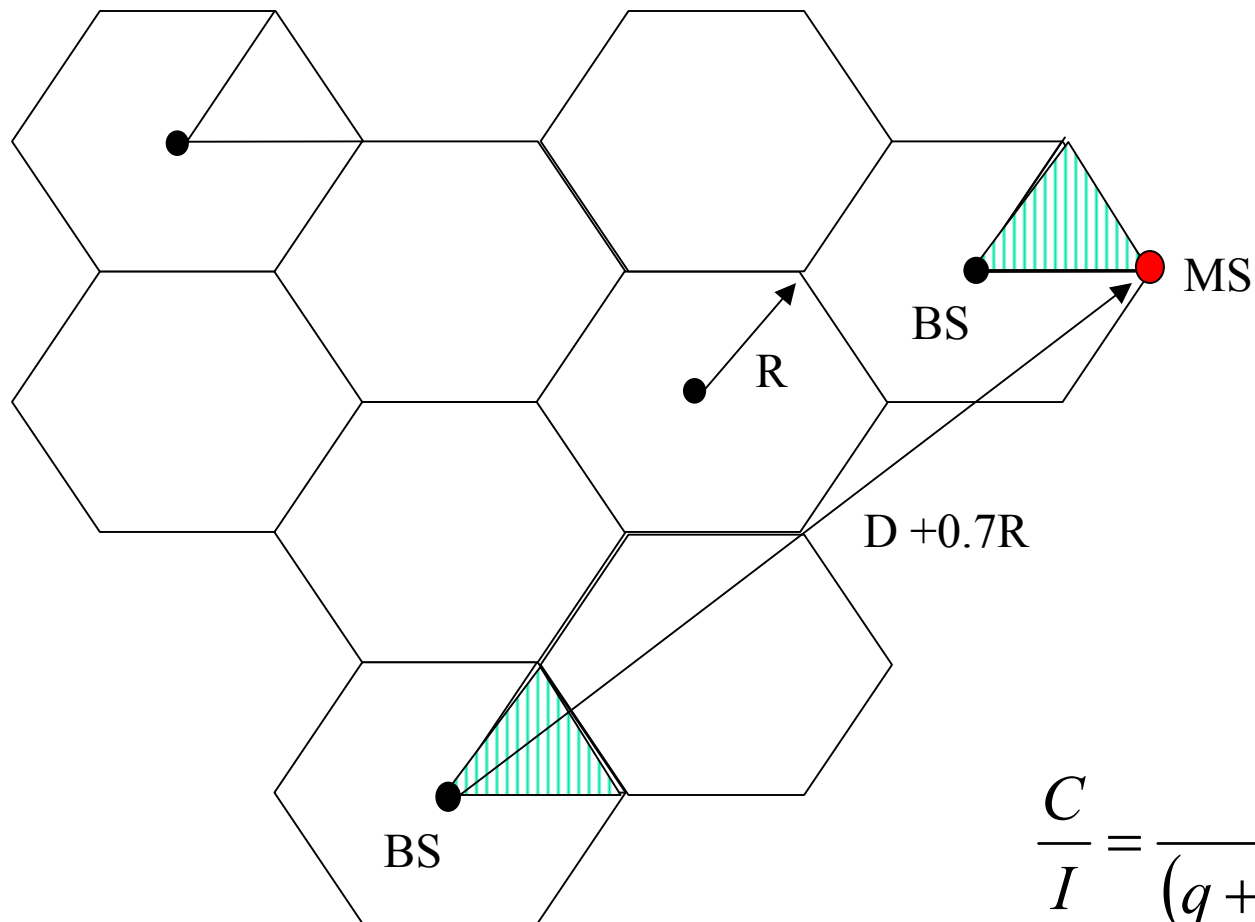


# Worst Case for Forward Channel Interference in Three-sectors



$$\frac{C}{I} = \frac{C}{q^{-\gamma} + (q + 0.7)^{-\gamma}}$$

# Worst Case for Forward Channel Interference in Six-sectors



$$\frac{C}{I} = \frac{C}{(q + 0.7)^{-\gamma}}$$